

RRRRRRRRRRRR		MMM		MMM	SSSSSSSSSSSS
RRRRRRRRRRRR		MMM		MMM	SSSSSSSSSSSS
RRRRRRRRRRRR		MMM		MMM	SSSSSSSSSSSS
RRR	RRR	MMMMMM	MMMMMM	SSS	
RRR	RRR	MMMMMM	MMMMMM	SSS	
RRR	RRR	MMMMMM	MMMMMM	SSS	
RRR	RRR	MMM	MMM	SSS	
RRR	RRR	MMM	MMM	SSS	
RRR	RRR	MMM	MMM	SSS	
RRRRRRRRRRRR		MMM		SSSSSSSSSS	
RRRRRRRRRRRR		MMM		SSSSSSSSSS	
RRRRRRRRRRRR		MMM		SSSSSSSSSS	
RRR	RRR	MMM			SSS
RRR	RRR	MMM			SSS
RRR	RRR	MMM			SSS
RRR	RRR	MMM			SSS
RRR	RRR	MMM			SSS
RRR	RRR	MMM			SSS
RRR	RRR	MMM			SSS
RRR	RRR	MMM		SSSSSSSSSSSS	
RRR	RRR	MMM		SSSSSSSSSSSS	
RRR	RRR	MMM		SSSSSSSSSSSS	

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```
0001 0 MODULE RM3RRV (LANGUAGE (BLISS32) ,
0002 0 IDENT = 'V04-000' ,
0003 0 ) =
0004 BEGIN
0005
0006 *****
0007 *
0008 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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0025 *
0026 *****
0027
0028
0029 ++
0030
0031 FACILITY: RMS32 INDEX SEQUENTIAL FILE ORGANIZATION
0032
0033 ABSTRACT:
0034 ROUTINES TO UPDATE RRV'S
0035
0036
0037 ENVIRONMENT:
0038
0039 VAX/VMS OPERATING SYSTEM
0040
0041
0042 --
0043
0044
0045 AUTHOR: Wendy Koenig CREATION DATE: 25-JUL-78 15:24
0046
0047 Modified by:
0048
0049 V03-012 JWT0149 Jim Teague 19-Jan-1984
0050 Correct JWT0146. Actually, in the event that the new
0051 record (for a $PUT) is to be inserted before a deleted
0052 record, NXTID should be incremented. Falling through
0053 the logic is correct as long as REC ADDR is positioned
0054 to the next record (just after the deleted record).
0055 What was incorrect before was the case where the new
0056 record caused a 3-bkt split, and the new record ended
0057 up in a bucket of its own (middle bkt). As rrvs were
```


58 0058 1
59 0059 1
60 0060 1
61 0061 1
62 0062 1
63 0063 1
64 0064 1
65 0065 1
66 0066 1
67 0067 1
68 0068 1
69 0069 1
70 0070 1
71 0071 1
72 0072 1
73 0073 1
74 0074 1
75 0075 1
76 0076 1
77 0077 1
78 0078 1
79 0079 1
80 0080 1
81 0081 1
82 0082 1
83 0083 1
84 0084 1
85 0085 1
86 0086 1
87 0087 1
88 0088 1
89 0089 1
90 0090 1
91 0091 1
92 0092 1
93 0093 1
94 0094 1
95 0095 1
96 0096 1
97 0097 1
98 0098 1
99 0099 1
100 0100 1
101 0101 1
102 0102 1
103 0103 1
104 0104 1
105 0105 1
106 0106 1
107 0107 1
108 0108 1
109 0109 1
110 0110 1
111 0111 1
112 0112 1
113 0113 1
114 0114 1

created for the new right bucket, the "if .nxtid nequ 1"
test passed BECAUSE THE NEW RIGHT BUCKET WAS A RECLAIMED
BUCKET! Thus, nxtid got incremented once too much.
The fix is to remove the "if .nxtid nequ 1" test, because
the rest of the test is quite sufficient to insure correct
id assignment.

V03-011 JWT0146 Jim Teague 05-Dec-1983

Fix an RRV misdirection problem for the case of a
record \$PUT before a deleted record. The record id
of a displaced record was incremented once too much,
because when the record being inserted will end up
in the new bucket, an id is skipped for it when
building RRVs to point to the new bucket. That's all
cool, but when pos_ins eql rec_addr (the position for
insert is the current record), and the current record
is a deleted record, RMS increments the record id (NXTID)
and then falls almost immediately through to the bottom
of the WHILE loop, where it will increment the new-bucket
record id again.

V03-010 MCN0014 Maria del C. Nasr 22-Mar-1983
More changes in the linkages

V03-009 MCN0013 Maria del C. Nasr 28-Feb-1983
Reorganize linkages

V03-008 TMK0005 Todd M. Katz 27-Jan-1983
Add support for RMS Journalling and RU ROLLBACK Recovery of
ISAM files. This involves adding a flag byte (with one bit
defined - TBL\$V_RU_DELETE) to each prologue 3 RRV table entry,
setting the bit within RMSUPDATE_RRV for each entry that refers
to a RU DELETED primary data record whose RRV is to be updated,
and referencing the bit within RMSUPDATE_RRV2 before deciding
whether to return an RVU error or not. If RMS is unable to
position to a RRV and the bit is clear, RMS returns a RVU error
as before. However, if RMS is unable to position to a RRV and
the bit is set, then RMS assumes that the Recovery Unit in
which the RRV was deleted has successfully completed, that the
space occupied by the RRV was reclaimed as part of a general
space reclamation of the bucket, and that there is no need to
return an RVU error in this case.

V03-007 TMK0004 Todd M. Katz 26-Jan-1983
Fix two bugs in RMSUPDATE_RRV.

At one point in this routine a reference was made to a bit in
the current record even though RMS may currently be positioned
to the end of the bucket and there is no current record to
reference. The fix is to make sure that the current record
position is not at the end of the bucket before referencing
this bit.

The second bug is seen in prologue 3 files during \$UPDATES
when the record being updated is in its original bucket and is
to move into a new bucket as the result of the split, and the
record which follows this record in the bucket splitting is

115 0115 1
116 0116 1
117 0117 1
118 0118 1
119 0119 1
120 0120 1
121 0121 1
122 0122 1
123 0123 1
124 0124 1
125 0125 1
126 0126 1
127 0127 1
128 0128 1
129 0129 1
130 0130 1
131 0131 1
132 0132 1
133 0133 1
134 0134 1
135 0135 1
136 0136 1
137 0137 1
138 0138 1
139 0139 1
140 0140 1
141 0141 1
142 0142 1
143 0143 1
144 0144 1
145 0145 1
146 0146 1
147 0147 1
148 0148 1
149 0149 1
150 0150 1
151 0151 1
152 0152 1
153 0153 1
154 0154 1
155 0155 1
156 0156 1
157 0157 1
158 0158 1
159 0159 1
160 0160 1
161 0161 1
162 0162 1
163 0163 1
164 0164 1
165 0165 1
166 0166 1
167 0167 1
168 0168 1
169 0169 1
170 0170 1
171 0171 1

marked deleted. In this case RMS is not creating a RRV for the record being modified in the old bucket. To fix this, RMS must make sure that if it currently is at the position of insertion of the updated record in its bucket scan, that an RRV is created for this record in the original bucket, if the updated record was in its original bucket to begin with.

- V03-006 TMK0003 Todd M. Katz 10-Jan-1983
In RMSUPDATE_RRV2, always release the scratch buffer that was used to hold the table of RRVs to be updated. The BDB for this scratch buffer is to be found in IRBSL_NXTBDB. Formerly this buffer was bot being released if the data bucket split occurred because of an \$UPDATE and there are old SIDs to delete; however, a re-writing of \$UPDATE has changed this requirement.
- V03-005 KBT0233 Keith B. Thompson 23-Aug-1982
Reorganize psects
- V03-004 TMK0002 Todd M. Katz 06-Aug-1982
The RMS cluster solution for next record positioning mandates that when duplicates are allowed, and a record is deleted, the space occupied by that record can not be completely recovered either during the actual deletion of the record (when the record is just marked deleted, and the space occupied by the data portion recovered if the file's prologue version is 3), nor during the space recovery that is attempted when there is insufficient room in the bucket to accomidate a new record, or the increased size of an existing record. Therefore, the routine RMSUPDATE_RRV must be modified, so that RRVs are never created for deleted records in prologue 3 files, and so that only deleted RRVs with no RRV pointers are created for those deleted records in prologue 2 files which are in their original buckets and require an RRV to preserve their ID from being recycled.
- V03-003 TMK0001 Todd M. Katz 02-Jul-1982
Implement RMS cluster solution for next record positioning. As the NRP cell has been eliminated and the next record positioning context is now kept in the IRAB, refer to the IRAB to obtain the RFA of the new/changed primary data record. Also, as the module RM3NRP is disappearing, move the routines RM\$CODE_VBN and RM\$SELECT_VBN to this module and make them local routines.
- V03-002 MCN0012 Maria del C. Nasr 11-Jun-1982
Eliminate overhead at end of data bucket that was to be used for duplicate continuation bucket processing.
- V03-001 SPR39795 L J Anderson 12-Mar-1982
In the case of a bucket split when run out of IDs, do NOT update an RRV of a deleted record. The deleted RRV has the pointer space squished out, updating the RRV results in a trashed bucket.
- V02-018 KBT0007 K B Thompson 15-Feb-1982
Add code to handle reclaimed bucket next-record-IDs and add subtitles


```
172 0172 1
173 0173 1
174 0174 1
175 0175 1
176 0176 1
177 0177 1
178 0178 1
179 0179 1
180 0180 1
181 0181 1
182 0182 1
183 0183 1
184 0184 1
185 0185 1
186 0186 1
187 0187 1
188 0188 1
189 0189 1
190 0190 1
191 0191 1
192 0192 1
193 0193 1
194 0194 1
195 0195 1
196 0196 1
197 0197 1
198 0198 1
199 0199 1
200 0200 1
201 0201 1
202 0202 1
203 0203 1
204 0204 1
205 0205 1
206 0206 1
207 0207 1
208 0208 1
209 0209 1
210 0210 1
211 0211 1
212 0212 1
213 0213 1
214 0214 1
215 0215 1
216 0216 1
217 0217 1
218 0218 1
219 0219 1
220 0220 1
221 0221 1
222 0222 1
223 0223 1
224 0224 1
225 0225 1
226 0226 1
227 0227 1
228 0228 1
```

V02-017 MCN0011 Maria del C. Nasr 28-May-1981
More changes required for prologue 3 files.

V02-016 MCN0006 Maria del C. Nasr 16-Mar-1981
Increase size of record identifier to a word in NRP, and
other local structures.

V02-015 REFORMAT C Saether 01-Aug-1980 22:38

REVISION HISTORY:

Wendy Koenig, 28-SEP-78 9:11
X0002 - SET RRV_ERR ON UPDATE ERROR, AND GO ON TO NEXT RRV

Wendy Koenig, 29-SEP-78 14:46
X0003 - ADJUST POS_INS ON ANY SQUISH, NOT JUST IF BIG_SPLIT

Christian Saether, 12-OCT-78 12:20
X0004 - do not release rrv buffer when in update mode

Wendy Koenig, 12-OCT-78 14:45
X0005 - TAKE ALL THE NRP STUFF OUT OF HERE

Wendy Koenig, 17-OCT-78 15:40
X0006 - CHANGE UPDATE_RRV FOR \$UPDATE

Wendy Koenig, 24-OCT-78 14:03
X0007 - MAKE CHANGES CAUSED BY SHARING CONVENTIONS

Christian Saether, 24-OCT-78 17:38
X0008 - give UPDATE_RRV 1 more byte at end of buffer

Wendy Koenig, 26-OCT-78 11:29
X0009 - GET RID OF DEFINITION OF IRC\$B_RRV_ID WHICH IS NOW IN THE LIBRARY

Wendy Koenig, 31-OCT-78 14:09
X0010 - FIX BIG, ONLY USE VBN_MID IF BIG_SPLIT

Christian Saether, 3-NOV-78 8:21
X0011 - fix incorrect use of BDB\$W_SIZE to BDB\$W_NUMB

Wendy Koenig, 28-NOV-78 11:38
X0012 - LOCK BUCKET WHEN UPDATING RRV'S

Christian Saether, 15-JAN-79 21:41
X0013 - eliminate potential deadlock going for rrv's

Wendy Koenig, 26-JAN-79 9:20
X0014 - GET RID OF SETTING VALID

LIBRARY 'RMSLIB:RMS';
REQUIRE 'RMSSRC:RMSIDXDEF';

```
229 0293 1
230 0294 1 ! Define default PSECTS for code.
231 0295 1
232 0296 1 PSECT
233 0297 1     CODE = RMSRMS3(PSECT_ATTR);
234 0298 1     PLIT = RMSRMS3(PSECT_ATTR);
235 0299 1
236 0300 1 ! Define some local MACROS.
237 0301 1
238 0302 1 MACRO
239 0303 1     IRC$$_RRV_VBN = 3.0,32.0 %;           ! location of RRV VBN in record
240 0304 1     IR3$$_RRV_VBN = 5.0,32.0 %;       ! new location in prologue 3 files
241 0305 1
242 0306 1     ! The following macros which define the entries in the local table used for
243 0307 1     ! RRV updating, have been reordered to optimize prologue 3 file processing.
244 0308 1     ! Those fields that have not changed in size, have been placed up front, so
245 0309 1     ! that there are the least possible position variants. The size of each
246 0310 1     ! RRV entry in the table is 10 bytes long for prologue 3 files, and 7 bytes
247 0311 1     ! for previous prologue versions.
248 0312 1
249 0313 1     TBL$$_FFB           = 0.0,16.0 %;      ! stores table size
250 0314 1     TBL$$_NEW_VBN    = 0.0,8.0 %;       ! new VBN index
251 0315 1     TBL$$_OLD_VBN    = 1.0,32.0 %;       ! old VBN value
252 0316 1     TBL$$_NEW_ID     = 5.0,8.0 %;       ! new record id
253 0317 1     TBL$$_NEW_ID     = 5.0,16.0 %;      ! new record id (plg 3)
254 0318 1     TBL$$_OLD_ID     = 6.0,8.0 %;       ! old record id
255 0319 1     TBL$$_OLD_ID     = 7.0,16.0 %;      ! old record id (plg 3)
256 0320 1     TBL$$_FLAG       = 9.0,8.0 %;       ! flag byte (prologue 3)
257 0321 1     TBL$$_RU_DELETE  = 9.0,1.0 %;      ! record is RU_DELETED
258 0322 1
259 0323 1     FLG$$_POS_INS = 0.0,1.0 %;
260 0324 1     FLG$$_SPLIT_1 = 0.1,1.0 %;
261 0325 1     FLG$$_SPLIT_2 = 0.2,1.0 %;
262 0326 1     FLG$$_UPD_POS  = 0.3,1.0 %;
263 0327 1     FLG$$_REC_DEL  = 0.4,1.0 %;
264 0328 1
265 0329 1 ! Linkages.
266 0330 1
267 0331 1 LINKAGE
268 0332 1     L_PRESERVE1,
269 0333 1     L_RABREG_4567,
270 0334 1     L_RABREG_457,
271 0335 1     L_RABREG_567,
272 0336 1     L_RABREG_67,
273 0337 1     L_RELEASE,
274 0338 1
275 0339 1 ! Local linkages
276 0340 1
277 0341 1     RL$LINKAGE = JSB() :
278 0342 1                 GLOBAL (R_IRAB),
279 0343 1     RL$SQUISH = JSB (REGISTER = 3, REGISTER = 4)
280 0344 1                 : GLOBAL (R_REC_ADDR);
281 0345 1
282 0346 1 ! Forward Routines
283 0347 1
284 0348 1 FORWARD ROUTINE
285 0349 1     RM$SQUISH          : RL$SQUISH;
```

```

: 286      0350 1
: 287      0351 1 : External Routines
: 288      0352 1 :
: 289      0353 1
: 290      0354 1 EXTERNAL ROUTINE
: 291      0355 1   RMSFIND_BY_ID      : RLSRABREG_567,
: 292      0356 1   RMSGETBKT          : RLSRABREG_457,
: 293      0357 1   RMSGETNEXT_REC     : RLSRABREG_67,
: 294      0358 1   RMSRECORD_ID       : RLSRABREG_67,
: 295      0359 1   RMSRECORD_VBN      : RLSPRESERVE1,
: 296      0360 1   RMSRELEASE         : RLSRELEASE ADDRESSING_MODE( GENERAL ),
: 297      0361 1   RMSRLSBKT          : RLSPRESERVE1;
: 298      0362 1

```


RMSCODE_VBN

```
300 0363 1 XSBTTL 'RMSCODE_VBN'
301 0364 1 ROUTINE RMSCODE_VBN (VBN) : RL$LINKAGE =
302 0365 1
303 0366 1 ++
304 0367 1
305 0368 1 FUNCTIONAL DESCRIPTION:
306 0369 1
307 0370 1 Converts the new VBN into a 1,2,3 to be stored away temporarily
308 0371 1 NOTE: CODE_VBN and SELECT_VBN are complimentary routines.
309 0372 1
310 0373 1 CALLING SEQUENCE:
311 0374 1 BSBW RMSCODE_VBN()
312 0375 1
313 0376 1 INPUT PARAMETERS:
314 0377 1 the new VBN
315 0378 1
316 0379 1 IMPLICIT INPUTS:
317 0380 1 IRAB -- VBN_RIGHT, VBN_MID, RFA_VBN
318 0381 1
319 0382 1 OUTPUT PARAMETERS:
320 0383 1 NONE
321 0384 1
322 0385 1 IMPLICIT OUTPUTS:
323 0386 1 NONE
324 0387 1
325 0388 1 ROUTINE VALUE:
326 0389 1 1,2,3
327 0390 1
328 0391 1 SIDE EFFECTS:
329 0392 1 NONE
330 0393 1
331 0394 1 --
332 0395 1
333 0396 2 BEGIN
334 0397 2
335 0398 2 EXTERNAL REGISTER
336 0399 2 R_IRAB_STR;
337 0400 2
338 0401 2 RETURN (
339 0402 2
340 0403 2 SELECTONE .VBN OF
341 0404 2 SET
342 0405 2 [.IRAB[IRB$L_VBN_RIGHT]] : 1;
343 0406 2 [.IRAB[IRB$L_VBN_MID]] : 2;
344 0407 2 [.IRAB[IRB$L_RFA_VBN]] : 3;
345 0408 2 TES);
346 0409 2
347 0410 1 END;
```

! { end of CODE_VBN }

```
.TITLE RM3RRV
.IDENT \V04-000\

.EXTRN RMSFIND BY_ID, RMSGETBKT
.EXTRN RMSGETNEXT_REC, RMSRECORD_ID
.EXTRN RMSRECORD_VBN, RMSRELEASE
.EXTRN RMSRLSBKT
```

.PSECT RM\$RMS3,NOWRT, GBL, PIC,2

	50	04	AE	D0	00000	RM\$CODE_VBN:		
						MOVL	VBN, R0	: 0403
008C	C9		50	D1	00004	CMPL	R0, 140(IRAB)	: 0405
			04	12	00009	BNEQ	1\$:
	50		01	D0	0000B	MOVL	#1, R0	:
				05	0000E	RSB		:
0090	C9		50	D1	0000F	1\$: CMPL	R0, 144(IRAB)	: 0406
			04	12	00014	BNEQ	2\$:
	50		02	D0	00016	MOVL	#2, R0	:
				05	00019	RSB		:
70	A9		50	D1	0001A	2\$: CMPL	R0, 112(IRAB)	: 0407
			04	13	0001E	BEQL	3\$:
	50		01	CE	00020	MNEGL	#1, R0	:
				05	00023	RSB		:
	50		03	D0	00024	3\$: MOVL	#3, R0	:
				05	00027	RSB		: 0410

; Routine Size: 40 bytes, Routine Base: RM\$RMS3 + 0000

; 348 0411 1

RMSSELECT_VBN

```
350 0412 1 XSBTTL 'RMSSELECT_VBN'
351 0413 1 ROUTINE RMSSELECT_VBN (VALUE, VBN) : RL$LINKAGE =
352 0414 1
353 0415 1 ++
354 0416 1
355 0417 1 FUNCTIONAL DESCRIPTION:
356 0418 1
357 0419 1 Converts the 0,1,2,3 which was stored in the RRV table into a relevant VBN.
358 0420 1 NOTE: CODE_VBN and SELECT_VBN are complimentary routines.
359 0421 1
360 0422 1 CALLING SEQUENCE:
361 0423 1 BSBW RMSSELECT_VBN()
362 0424 1
363 0425 1 INPUT PARAMETERS:
364 0426 1 VALUE -- 0,1,2,3 from the table entry
365 0427 1 VBN -- if value is 0, VBN is the value we want returned
366 0428 1
367 0429 1 IMPLICIT INPUTS:
368 0430 1 IRAB -- VBN_RIGHT, VBN_MID, RFA_VBN
369 0431 1
370 0432 1 OUTPUT PARAMETERS:
371 0433 1 NONE
372 0434 1
373 0435 1 IMPLICIT OUTPUTS:
374 0436 1 NONE
375 0437 1
376 0438 1 ROUTINE VALUE:
377 0439 1 the actual VBN associated w/ this entry
378 0440 1
379 0441 1 SIDE EFFECTS:
380 0442 1 NONE
381 0443 1
382 0444 1 --
383 0445 1
384 0446 2 BEGIN
385 0447 2
386 0448 2 EXTERNAL REGISTER
387 0449 2 R_IRAB_STR;
388 0450 2
389 0451 2 RETURN (
390 0452 2
391 0453 2 CASE .VALUE FROM 0 TO 3 OF
392 0454 2 SET
393 0455 2 [0] : .VBN;
394 0456 2 [1] : .IRAB[IRBSL_VBN_RIGHT];
395 0457 2 [2] : .IRAB[IRBSL_VBN_MID];
396 0458 2 [3] : .IRAB[IRBSL_RFA_VBN];
397 0459 2 TES);
398 0460 2
399 0461 1 END;
```

03

00

04 AE CF 00000 RMSSELECT_VBN:
CASEL VALUE, #0, #3

: 0453

RM3RRV
V04-000

RM\$SELECT_VBN

F 9
16-Sep-1984 02:00:47
14-Sep-1984 13:01:39

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[RMS.SRC]RM3RRV.B32;1

Page 10
(3)

RM3
V04

0019	0013	0000	0008	00005	1\$:	.WORD	2\$-1\$,- 3\$-1\$,- 4\$-1\$,- 5\$-1\$,-		
		50	08	AE	D0 0000D	2\$:	MOVL	VBN, R0	0455
					05 00011		RSB		
		50	008C	C9	D0 00012	3\$:	MOVL	140(IRAB), R0	0456
					05 00017		RSB		
		50	0090	C9	D0 00018	4\$:	MOVL	144(IRAB), R0	0457
					05 0001D		RSB		
		50	70	A9	D0 0001E	5\$:	MOVL	112(IRAB), R0	0458
					05 00022		RSB		0461

; Routine Size: 35 bytes, Routine Base: RM\$RMS3 + 0028

; 400 0462 1

```
402 0463 1 %SBTTL 'RMSSQISH'
403 0464 1 ROUTINE RMSSQISH (EOB, SQUISH) : RLSSQUISH =
404 0465 1
405 0466 1 ++
406 0467 1
407 0468 1 FUNCTIONAL DESCRIPTION:
408 0469 1
409 0470 1 do the squishing w/o destroying all the registers
410 0471 1
411 0472 1 CALLING SEQUENCE:
412 0473 1     bsbw rmssquish (.eob, .squish);
413 0474 1
414 0475 1 INPUT PARAMETERS:
415 0476 1     eob -- address of end of data to be moved
416 0477 1     squish -- address of where data is to be moved into
417 0478 1
418 0479 1 IMPLICIT INPUTS:
419 0480 1     rec_addr -- address of beginning of data to be moved
420 0481 1
421 0482 1 OUTPUT PARAMETERS:
422 0483 1     NONE
423 0484 1
424 0485 1 IMPLICIT OUTPUTS:
425 0486 1     NONE
426 0487 1
427 0488 1 ROUTINE VALUE:
428 0489 1     rmssuc always
429 0490 1
430 0491 1 SIDE EFFECTS:
431 0492 1     some data records have been squished out
432 0493 1
433 0494 1 --
434 0495 1
435 0496 2 BEGIN
436 0497 2
437 0498 2 EXTERNAL REGISTER
438 0499 2     R_REC_ADDR_STR;
439 0500 2
440 0501 2 CH$MOVE(.EOB - .REC_ADDR, .REC_ADDR, .SQUISH);
441 0502 2 RETURN RMSSUC();
442 0503 2
443 0504 1 END;                                     ! { end of routine }
```

3C BB 00000 RMSSQUISH:

	53	56	C2 00002	PUSHR	#*M<R2,R3,R4,R5>	0464
	66	53	28 00005	SUBL2	REC_ADDR, R3	0501
64	50	01	D0 00009	MOVC3	R3, -(REC_ADDR), (SQUISH)	
		3C	BA 0000C	MOVL	#1, R0	0502
			05 0000E	POPR	#*M<R2,R3,R4,R5>	0504
				RSB		

; Routine Size: 15 bytes, Routine Base: RM\$RMS3 + 004B

RM3RRV
V04-000

RMSSQISH

: 444

0505 1

H 9
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VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[RMS.SRC]RM3RRV.B32;1 Page 12
(4)

RM:
VOI


```
446 0506 1 %SBTTL 'RMSUPDATE_RRV'
447 0507 1 GLOBAL ROUTINE RMSUPDATE_RRV : RL$RABREG_67 NOVALUE =
448 0508 1
449 0509 1 ++
450 0510 1
451 0511 1 FUNCTIONAL DESCRIPTION:
452 0512 1
453 0513 1 Create RRV's for records that moved out of this bucket w/o RRV's
454 0514 1 and make a table so that records that moved before can be updated later.
455 0515 1 Do not make an entry in the table if the record has been deleted.
456 0516 1
457 0517 1 If a deleted record in its original bucket is encountered, make a RRV
458 0518 1 for it if and only if the file's prologue version is not 3, and that RRV
459 0519 1 is a deleted RRV without a pointer (to reserve the ID so it can not be
460 0520 1 recycled).
461 0521 1
462 0522 1 CALLING SEQUENCE:
463 0523 1 bsbw rm$update_rrv
464 0524 1
465 0525 1 INPUT PARAMETERS:
466 0526 1 NONE
467 0527 1
468 0528 1 IMPLICIT INPUTS:
469 0529 1 IRAB -- curbdb in irab describing the original bucket
470 0530 1 nxtbdb describing the extra buffer being used to build the table
471 0531 1 IDX_DFN - IDX$V_DUPKEYS
472 0532 1 IFAB - IFB$B_PLG_VER
473 0533 1
474 0534 1 OUTPUT PARAMETERS:
475 0535 1 NONE
476 0536 1
477 0537 1 IMPLICIT OUTPUTS:
478 0538 1 NONE
479 0539 1
480 0540 1 ROUTINE VALUE:
481 0541 1 nothing
482 0542 1
483 0543 1 SIDE EFFECTS:
484 0544 1 The records that were moved out are physically deleted and rrv's are
485 0545 1 built for all of them.
486 0546 1 The bucket is marked dirty and valid.
487 0547 1 Another buffer pointed to by nxtbdb is used to make a table to be used
488 0548 1 to update rrv's in other buckets.
489 0549 1 The split points except split itself and possibly pos_ins are destroyed.
490 0550 1 Those two can still apply to the existing bucket
491 0551 1 REC_ADDR is destroyed, but it was not an input.
492 0552 1 Some convoluting stuff is done in the $update case, when there was an
493 0553 1 original record.
494 0554 1
495 0555 1 --
496 0556 1
497 0557 2 BEGIN
498 0558 2
499 0559 2 EXTERNAL REGISTER
500 0560 2 COMMON RAB_STR,
501 0561 2 R_REC_ADDR_STR,
502 0562 2 R_IDX_DFN_STR;
```

```
LOCAL
TABLE      : REF BBLOCK,
NEXTID     : WORD,
REAL_END   : REF BBLOCK,
EOB        : REF BBLOCK,
SQUISH     : REF BBLOCK,
VBN        :
POS_INS    : REF BBLOCK,
FLAG       : BLOCK [1],
RRV_VBN    :
VBNT       :
OLD_ID     : WORD;

GLOBAL REGISTER
R_BKT_ADDR_STR;

FLAG = 0;
TABLE = .BBLOCK[.IRAB[IRB$ NEXTBDB], BDB$ ADDR] + 2;
BKT_ADDR = .BBLOCK[.IRAB[IRB$ CURBDB], BDB$ ADDR];
REC_ADDR = .BKT_ADDR + .IRAB[IRB$W_SPLIT];
EOB = .BKT_ADDR[BKT$W_FREESPACE] + .BKT_ADDR;
REAL_END = .BKT_ADDR + .BBLOCK[.IRAB[IRB$ CURBDB], BDB$W_NUMB];

! The real end of the bucket for prologue 3 files is different, since
! there is some extra information at the end. The checksum byte is
! correctly accounted for, so add it back.

IF .IFAB[IFB$B_PLG_VER] EQLU PLG$C_VER_3
THEN
REAL_END = .REAL_END - BKT$C_DATBKTOVH + 1;

POS_INS = .BKT_ADDR + .IRAB[IRB$W_POS_INS];
SQUISH = .REC_ADDR;

! Set Flag Position Insert, if intend on inserting the new record ( or
! updating the record ) in the old left hand side bucket

IF .POS_INS LSSU .REC_ADDR
THEN
FLAG[FLG$V_POS_INS] = 1;

IF .POS_INS EQLU .REC_ADDR
AND
.IRAB[IRB$V_REC_W_LO]
THEN
FLAG[FLG$V_POS_INS] = 1;

! Set up the starting vbn and the next-record-ID

IF .IRAB[IRB$V_BIG_SPLIT]
THEN
BEGIN
VBN = .IRAB [ IRB$V VBN MID ];
NEXTID = .IRAB [ IRB$W_NID_MID ]
END
ELSE
```

```
560 0620 BEGIN
561 0621 VBN = .IRAB [ IRBSL_VBN_RIGHT ];
562 0622 NXTID = .IRAB [ IRBSW_NID_RIGHT ];
563 0623 END;
564 0624
565 0625 ! Skip through bucket, deciding where the RRV's for each record should be
566 0626 put -- If in the old (left) bucket, put it at the end of that bucket.
567 0627 ! If there is an RRV in another bucket, already; then it needs updating,
568 0628 build an entry in the table. Do not build an entry, if the record has
569 0629 been deleted.
570 0630
571 0631
572 0632 WHILE .REC_ADDR LEQU .EOB
573 0633 DO
574 0634 BEGIN
575 0635 BUILTIN
576 0636 AP;
577 0637
578 0638 LOCAL
579 0639 DIFFERENCE : WORD;
580 0640
581 0641 ! if rec_addr equal to the eob or we're at an rrv (virtual eob ),
582 0642 we still need to do the update for a potential updated record at the
583 0643 eob. but don't do it twice
584 0644
585 0645
586 0646
587 0647 IF .REC_ADDR EQLU .EOB
588 0648 OR
589 0649 .REC_ADDR[IRCSV_RRV]
590 0650 THEN
591 0651 IF .FLAG[FLGSV_POS_INS]
592 0652 OR
593 0653 NOT .IRAB[IRBSV_UPDATE]
594 0654 THEN
595 0655 EXITLOOP;
596 0656
597 0657 ! If the record is deleted, then save this status in the FLAG byte.
598 0658
599 0659 IF .REC_ADDR NEQU .EOB
600 0660 AND
601 0661 .REC_ADDR[IRCSV_DELETED]
602 0662 THEN
603 0663 FLAG[FLGSV_REC_DEL] = 1
604 0664 ELSE
605 0665 FLAG[FLGSV_REC_DEL] = 0;
606 0666
607 0667 DIFFERENCE = .REC_ADDR - .BKT_ADDR;
608 0668
609 0669 ! if more than 1 new bucket, check to see if we've passed a split point
610 0670 ! if so, the vbn and nxtid have to be changed
611 0671
612 0672
613 0673 IF .IRAB[IRBSV_BIG_SPLIT]
614 0674 THEN
615 0675 BEGIN
616 0676
```



```
IF .DIFFERENCE EQLU .IRAB[IRBSW_SPLIT_1]
AND
NOT .FLAG[FLGSV_SPLIT_1]
THEN
    IF (.FLAG[FLGSV_POS_INS]
    OR
    NOT .IRAB[IRBSV_REC_W_LO])
    OR
    NOT .IRAB[IRBSV_UPDATE]
    THEN
        BEGIN
            FLAG[FLGSV_SPLIT_1] = 1;
            ! Use the RFA bucket
            VBN = .IRAB [ IRBSL_RFA_VBN ];
            ! If there is no RFA bucket then use the right bucket
            ! else its ok to use the RFA bucket and next-record-ID
            IF .VBN EQLU 0
            THEN
                BEGIN
                    VBN = .IRAB [ IRBSL_VBN_RIGHT ];
                    NXTID = .IRAB [ IRBSW_NID_RIGHT ]
                END
            ELSE
                NXTID = .IRAB [ IRBSW_RFA_NID ]
            END;
        END;
    IF .DIFFERENCE EQLU .IRAB[IRBSW_SPLIT_2]
    AND
    NOT .FLAG[FLGSV_SPLIT_2]
    THEN
        BEGIN
            FLAG [ FLGSV_SPLIT_2 ] = 1;
            VBN = .IRAB [ IRBSL_VBN_RIGHT ];
            NXTID = .IRAB [ IRBSW_NID_RIGHT ]
        END;
    END;
    ! if this is the pos for insert, and the record really and truly
    ! belongs here, increment the nxtid but make sure that we can never
    ! come back to pos ins more than once if this is an update and the
    ! record belonged in the middle bkt all by itself, set up vbn1 to
    ! indicate such
    VBN1 = .VBN;
    IF .REC_ADDR EQLU .POS_INS
```

```

        AND
        NOT .FLAG[FLG$V_POS_INS]
    THEN
        BEGIN
            FLAG[FLG$V_POS_INS] = 1;
            IF .IRAB[IRB$V_UPDATE]
            THEN
                BEGIN
                    FLAG[FLG$V_UPD_POS] = 1;
                    IF .IRAB[IRB$V_BIG_SPLIT]
                    AND
                    (.IRAB[IRB$W_SPLIT] EQLU .IRAB[IRB$W_SPLIT_1])
                THEN
                    BEGIN
                        FLAG[FLG$V_SPLIT_1] = 0;
                        VBN1 = .IRAB[IRB$L_VBN_MID]
                    END
                END
            ELSE
                BEGIN
                    Ok, here's the scoop on what's going down here:
                    If this is the position for insert, AND the new
                    record doesn't go into a bucket all by itself
                    (i.e., a 3-bkt split), AND the new record doesn't
                    go into the old bucket, then skip an id to account
                    for the id taken up by the new record when it winds
                    up in the new bucket.
                    IF .IRAB[IRB$W_SPLIT] NEQU .IRAB[IRB$W_SPLIT_1]
                    AND
                    NOT .IRAB[IRB$V_REC_W_LO]
                THEN
                    NXTID = .NXTID + 1
                END
            END;
            AP = 3;
            BEGIN
                GLOBAL REGISTER
                R_BDB;
                IF .FLAG[FLG$V_UPD_POS]
                THEN
                    RRV_VBN = .IRAB[IRB$L_PUTUP_VBN]
                ELSE
                    RRV_VBN = RM$RECORD_VBN();
                END;
                ! if the VBN's are equal, then this record has never moved and, thus

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```

731 0791 3      ! it needs an RRV; otherwise, it has an RRV elsewhere. NOTE that there
732 0792 3      ! is no need to create an RRV for this record (even if the the VBNs
733 0793 3      ! are equal) if the record is deleted and the file is a prologue 3
734 0794 3      ! file.
735 0795 3
736 0796 3
737 0797 3      IF .RRV_VBN EQLU .BBLOCK[.IRAB[IRBSL_CURBDB], BDBSL_VBN]
738 0798 3      AND
739 0799 3      (NOT (.IFAB[IFBSB_PLG_VER] GEQU PLGSC_VER_3
740 0800 3      AND
741 0801 4      .FLAG[FLGSV_REC_DEL])
742 0802 4      OR
743 0803 3      .FLAG[FLGSV_UPD_POS])
744 0804 4      THEN
745 0805 4      BEGIN
746 0806 4      LOCAL
747 0807 4      RRV_SIZE;
748 0808 4
749 0809 4      IF .FLAG[FLGSV_UPD_POS]
750 0810 4      THEN
751 0811 4      OLD_ID = .IRAB[IRBSW_PUTUP_ID]
752 0812 4      ELSE
753 0813 4      OLD_ID = RMSRECORD_ID();
754 0814 4
755 0815 4      IF .IFAB[IFBSB_PLG_VER] LSSU PLGSC_VER_3
756 0816 4      THEN
757 0817 4      IF NOT .FLAG[FLGSV_REC_DEL]
758 0818 4      THEN
759 0819 4      RRV_SIZE = 7
760 0820 4      ELSE
761 0821 4      RRV_SIZE = 2
762 0822 4      ELSE
763 0823 4      RRV_SIZE = 9;
764 0824 4
765 0825 4      ! if there is not enough physical room at the end of the bucket to
766 0826 4      ! build an rrv, make enough
767 0827 4
768 0828 4      IF (.EOB + .RRV_SIZE) GEQU .REAL_END
769 0829 4      THEN
770 0830 5      BEGIN
771 0831 5
772 0832 5      IF NOT .FLAG[FLGSV_UPD_POS]
773 0833 5      THEN
774 0834 5      RMSGETNEXT_REC();
775 0835 5
776 0836 5      RMSQUISH(.EOB, .SQUISH);
777 0837 5      EOB = .EOB - (.REC_ADDR - .SQUISH);
778 0838 5
779 0839 5      ! unfortunately, if we squish records out, we also have to
780 0840 5      ! update all the pointers to the bucket
781 0841 5
782 0842 5
783 0843 5      IF .IRAB[IRBSV_BIG_SPLIT]
784 0844 5      THEN
785 0845 6      BEGIN
786 0846 6
787 0847 6      IF .SQUISH LEQU .BKT_ADDR + .IRAB[IRBSW_SPLIT_1]
```



```
788 0848 6 THEN
789 0849 7 BEGIN
790 0850 7
791 0851 7 IF .BKT_ADDR + .IRAB[IRB$W_SPLIT_1] LEQU .REC_ADDR
792 0852 7 THEN
793 0853 7 IRAB[IRB$W_SPLIT_1] = .SQUISH - .BKT_ADDR
794 0854 7 ELSE
795 0855 7 IRAB[IRB$W_SPLIT_1] = .IRAB[IRB$W_SPLIT_1] -
796 0856 8 (.REC_ADDR - .SQUISH)
797 0857 6 END;
798 0858 6
799 0859 6 IF .SQUISH LEQU .BKT_ADDR + .IRAB[IRB$W_SPLIT_2]
800 0860 6 THEN
801 0861 7 BEGIN
802 0862 7
803 0863 7 IF .BKT_ADDR + .IRAB[IRB$W_SPLIT_2] LEQU .REC_ADDR
804 0864 7 THEN
805 0865 7 IRAB[IRB$W_SPLIT_2] = .SQUISH - .BKT_ADDR
806 0866 7 ELSE
807 0867 7 IRAB[IRB$W_SPLIT_2] = .IRAB[IRB$W_SPLIT_2] -
808 0868 8 (.REC_ADDR - .SQUISH)
809 0869 6 END;
810 0870 6
811 0871 5 END;
812 0872 5
813 0873 5 IF .SQUISH LEQU .POS_INS
814 0874 5 THEN
815 0875 6 BEGIN
816 0876 6
817 0877 6 IF .POS_INS LEQU .REC_ADDR
818 0878 6 THEN
819 0879 6 POS_INS = .SQUISH
820 0880 6 ELSE
821 0881 7 POS_INS = .POS_INS - (.REC_ADDR - .SQUISH)
822 0882 5 END;
823 0883 5
824 0884 5 REC_ADDR = .SQUISH;
825 0885 5 END
826 0886 5
827 0887 5 ! Else we do not have to squish a record out.
828 0888 5
829 0889 4 ELSE
830 0890 4 IF NOT .FLAG[FLG$V_UPD_POS]
831 0891 4 THEN
832 0892 4 RMSGETNEXT_REC();
833 0893 4
834 0894 4 ! Build the RRV at the end of the bucket and update EOB
835 0895 4
836 0896 4 EOB[IRC$B_CONTROL] = 0;
837 0897 4 EOB[IRC$V_RRV] = 1;
838 0898 4
839 0899 4 IF .IFAB[IFB$B_PLG_VER] LSSU PLG$C_VER_3
840 0900 4 THEN
841 0901 4
842 0902 4 ! If the record is deleted and the file is not a prologue 3
843 0903 4 ! file then created a two-byte deleted RRV for the record.
844 0904 4
```

845	0905	4
846	0906	4
847	0907	5
848	0908	5
849	0909	5
850	0910	5
851	0911	5
852	0912	5
853	0913	4
854	0914	5
855	0915	5
856	0916	5
857	0917	5
858	0918	5
859	0919	5
860	0920	5
861	0921	5
862	0922	4
863	0923	5
864	0924	5
865	0925	5
866	0926	5
867	0927	5
868	0928	5
869	0929	5
870	0930	4
871	0931	4
872	0932	4
873	0933	4
874	0934	4
875	0935	4
876	0936	4
877	0937	4
878	0938	4
879	0939	4
880	0940	4
881	0941	4
882	0942	3
883	0943	3
884	0944	3
885	0945	4
886	0946	4
887	0947	4
888	0948	4
889	0949	4
890	0950	4
891	0951	5
892	0952	5
893	0953	5
894	0954	5
895	0955	5
896	0956	5
897	0957	5
898	0958	5
899	0959	5
900	0960	5
901	0961	5

```

IF .FLAG[FLG$V_REC_DEL]
THEN
  BEGIN
    EOB[IRCSV_NOPTRSZ] = 1;
    EOB[IRCSV_DELETED] = 1;
    EOB[IRCSB_ID] = .OLD_ID;
    EOB = .EOB + 2;
  END
ELSE
  BEGIN
    EOB[IRCSV_PTRSZ] = 2;
    EOB[IRCSB_ID] = .OLD_ID;
    EOB[IRCSB_RRV_ID] = .NXTID;
    EOB[IRCSL_RRV_VBN] = .VBN1;
    EOB = .EOB + $BYTEOFFSET(IRCSL_RRV_VBN)
      + $BYTESIZE(IRCSL_RRV_VBN);
  END
ELSE
  BEGIN
    EOB[IRCSV_PTRSZ] = 2;
    EOB[IRCSW_ID] = .OLD_ID;
    EOB[IRCSW_RRV_ID] = .NXTID;
    EOB[IR3SL_RRV_VBN] = .VBN1;
    EOB = .EOB + $BYTEOFFSET(IR3SL_RRV_VBN)
      + $BYTESIZE(IR3SL_RRV_VBN);
  END;
END
END

```

the record has moved before, so make an entry in the table so we can update the record's old RRV, later. Make an entry only if the record is present (ie, do not update deleted RRV's). The only time there will be a deleted record in the middle of the bucket, is if this split is happening because of no more id's available (not because of lack of space). In this case, the routine to squish the deleted records out of the bucket is not called, as space is not the problem.

```

ELSE
  IF NOT .FLAG[FLG$V_REC_DEL]
  THEN
    BEGIN
      TABLE[TBL$B_NEW_VBN] = RM$CODE_VBN(.VBN1);
      TABLE[TBL$B_OLD_VBN] = .RRV_VBN;

      IF .IFAB[IFB$B_PLG_VER] LSSU PLG$C_VER_3
      THEN
        BEGIN
          TABLE[TBL$B_NEW_ID] = .NXTID;

          IF .FLAG[FLG$V_UPD_POS]
          THEN
            TABLE[TBL$B_OLD_ID] = .IRAB[IRB$W_PUTUP_ID]
          ELSE
            TABLE[TBL$B_OLD_ID] = .REC_ADDR[IRCSB_RRV_ID];

          TABLE = .TABLE + 7;
        END
      END
    END
  END

```

```
ELSE
  BEGIN
    TABLE[TBL$W_NEW_ID] = .NXTID;
    IF .FLAG[FLG$V_UPD_POS]
    THEN
      TABLE[TBL$W_OLD_ID] = .IRAB[IRB$W_PUTUP_ID]
    ELSE
      BEGIN
        TABLE[TBL$W_OLD_ID] = .REC_ADDR[IRC$W_RRV_ID];
        ! If the current record was deleted within a Recovery
        ! Unit, then save this information in the flag byte
        ! of the table entry.
        IF .REC_ADDR[IRC$V_RU_DELETE]
        THEN
          TABLE[TBL$V_RU_DELETE] = 1;
        END;
      END;
      TABLE = .TABLE + 10;
      END;
    IF NOT .FLAG[FLG$V_UPD_POS]
    THEN
      RMSGETNEXT_REC()
    END
      ! end of else record has moved before !
    ! Else the current record is a deleted record, then just get the next
    ! record. (Do not need to check FLG$V_UPD_POS, because on a bucket
    ! split because of no more id's available, it was on an insert oper-
    ! ation, not an update).
  ELSE
    RMSGETNEXT_REC();
    ! bump the nextid
    !
    NXTID = .NXTID + 1;
    ! clear the "at pos_for_insert in update mode" flag
    !
    FLAG[FLG$V_UPD_POS] = 0;
    END;
    ! { end of while loop }
    ! if there still are records that need to be squashed out, do it
    !
    IF .SQUISH NEQU .REC_ADDR
    THEN
      BEGIN
        RMSSQUISH(.EOB, .SQUISH);
        EOB = .EOB - (.REC_ADDR - .SQUISH);
        REC_ADDR = .SQUISH;
      END;
    END;
```



```

959      ! update the freespace word
960      !
961      BKT_ADDR[BKT$W_FREESPACE] = .EOB - .BKT_ADDR;
962      !
963      ! mark the end of the table in its first word for future reference
964      !
965      BEGIN
966      !
967      LOCAL
968      BEG_TABLE      : REF BBLOCK;
969      !
970      BEG_TABLE = .BBLOCK[.IRAB[IRB$N_NXTBDB], BDB$N_ADDR];
971      BEG_TABLE[TBL$W_FFB] = .TABLE - .BEG_TABLE
972      !
973      END;
974      RETURN;
975      !
976      ! ( end of routine )
977
```

				3C	BB	00000	RMSUPDATE_RRV::		
							PUSHR	#M<R2,R3,R4,R5>	0507
							SUBL2	#28, SP	
							CLRL	FLAG	0580
							MOVL	60(IRAB), R0	0581
							ADDL3	#2, 24(R0), TABLE	
							MOVL	32(IRAB), R0	0582
							MOVL	24(R0), BKT_ADDR	
							MOVZWL	74(IRAB), REC_ADDR	0583
							ADDL2	BKT_ADDR, REC_ADDR	
							MOVZWL	4(BKT_ADDR), EOB	0584
							ADDL2	BKT_ADDR, EOB	
							MOVZWL	20(R0), R1	0585
							PUSHAB	(R1)[BKT_ADDR]	
							CMPB	183(IFAB), #3	0591
							BNEQ	1\$	
							DECL	REAL END	0593
							MOVZWL	72(IRAB), R0	0595
							ADDL3	R0, BKT_ADDR, POS_INS	
							MOVL	REC_ADDR, SQUISH	0596
							CMPL	POS_INS, REC_ADDR	0601
							BGEQU	2\$	
							BISB2	#1, FLAG	0603
							CMPL	POS_INS, REC_ADDR	0605
							BNEQ	3\$	
							BBC	#3, 68(IRAB), 3\$	0607
							BISB2	#1, FLAG	0609
							BBC	#2, 68(IRAB), 4\$	0613
							MOVL	144(IRAB), VBN	0616
							MOVW	162(IRAB), NXTID	0617
							BRB	5\$	
							MOVL	140(IRAB), VBN	0621
							MOVW	160(IRAB), NXTID	0622
							CMPL	REC_ADDR, EOB	0632
							BLEQU	7\$	

			0254	31	00080	6\$:	BRW	50\$	
			04	13	00083	7\$:	BEQL	8\$	0647
09		66	03	E1	00085		BBC	#3, (REC_ADDR), 9\$	0649
EE	06	F3	04	AE	E8 00089	8\$:	BLBS	FLAG, 6\$	0652
		A9	03	E1	0008D		BBC	#3, 6(IRAB), 6\$	0654
06		66	0A	13	00092	9\$:	BEQL	10\$	0660
	04	AE	02	E1	00094		BBC	#2, (REC_ADDR), 10\$	0662
			10	88	00098		BISB2	#16, FLAG	0664
	04	AE	04	11	0009C		BRB	11\$	
			10	8A	0009E	10\$:	BICB2	#16, FLAG	0666
50		56	55	A3	000A2	11\$:	SUBW3	BKT_ADDR, REC_ADDR, DIFFERENCE	0668
53	44	A9	02	E1	000A6		BBC	#2, 68(IRAB), 15\$	0674
	4C	A9	50	B1	000AB		CMPL	DIFFERENCE, 76(IRAB)	0678
			32	12	000AF		BNEQ	14\$	
2D	04	AE	01	E0	000B1		BBS	#1, FLAG, 14\$	0680
		0A	04	AE	E8 000B6		BLBS	FLAG, 12\$	0683
05	44	A9	03	E1	000BA		BBC	#3, 68(IRAB), 12\$	0685
1F	06	A9	03	E0	000BF		BBS	#3, 6(IRAB), 14\$	0687
	04	AE	02	88	000C4	12\$:	BISB2	#2, FLAG	0690
	14	AE	0A	D0	000C8		MOVL	112(IRAB), VBN	0694
			0E	12	000CD		BNEQ	13\$	0699
	14	AE	08C	C9	D0 000CF		MOVL	140(IRAB), VBN	0702
	0C	AE	00A0	C9	B0 000D5		MOVW	160(IRAB), NXTID	0703
			06	11	000DB		BRB	14\$	
	0C	AE	00A4	C9	B0 000DD	13\$:	MOVW	164(IRAB), NXTID	0706
	4E	A9	50	B1	000E3	14\$:	CMPL	DIFFERENCE, 78(IRAB)	0710
			15	12	000E7		BNEQ	15\$	
10	04	AE	02	E0	000E9		BBS	#2, FLAG, 15\$	0712
	04	AE	04	88	000EE		BISB2	#4, FLAG	0716
	14	AE	08C	C9	D0 000F2		MOVL	140(IRAB), VBN	0718
	0C	AE	00A0	C9	B0 000F8		MOVW	160(IRAB), NXTID	0719
	18	AE	14	AE	D0 000FE	15\$:	MOVL	VBN, VBN1	0731
	10	AE	56	D1	00103		CMPL	REC_ADDR, POS_INS	0733
			38	12	00107		BNEQ	17\$	
		34	04	AE	E8 00109		BLBS	FLAG, 17\$	0735
	04	AE	01	88	0010D		BISB2	#1, FLAG	0738
1C	06	A9	03	E1	00111		BBC	#3, 6(IRAB), 16\$	0740
	04	AE	08	88	00116		BISB2	#8, FLAG	0743
22	44	A9	02	E1	0011A		BBC	#2, 68(IRAB), 17\$	0745
	4C	A9	4A	A9	B1 0011F		CMPL	74(IRAB), 76(IRAB)	0747
			1B	12	00124		BNEQ	17\$	
	04	AE	02	8A	00126		BICB2	#2, FLAG	0750
	18	AE	090	C9	D0 0012A		MOVL	144(IRAB), VBN1	0751
			0F	11	00130		BRB	17\$	0745
	4C	A9	4A	A9	B1 00132	16\$:	CMPL	74(IRAB), 76(IRAB)	0767
			08	13	00137		BEQL	17\$	
03	44	A9	03	E0	00139		BBS	#3, 68(IRAB), 17\$	0769
			0C	AE	B6 0013E		INCW	NXTID	0772
		5C	03	D0	00141	17\$:	MOVL	#3, AP	0776
07	04	AE	03	E1	00144		BBC	#3, FLAG, 18\$	0783
	20	AE	78	A9	D0 00149		MOVL	120(IRAB), RRV_VBN	0785
			07	11	0014E		BRB	19\$	
			0000G	30	00150	18\$:	BSBW	RMSRECORD VBN	0787
	20	AE	50	D0	00153		MOVL	R0, RRV_VBN	
		50	20	A9	D0 00157	19\$:	MOVL	32(IRAB), R0	0796
	1C	A0	20	AE	D1 0015B		CMPL	RRV_VBN, 28(R0)	
			03	13	00160		BEQL	21\$	

			03	00B7	0105	31	00162	20\$:	BRW	41\$		
					CA	91	00165	21\$:	CMPB	183(IFAB), #3	0798	
					0A	1F	0016A		BLSSU	22\$		
	05	04	AE		04	E1	0016C		BBC	#4, FLAG, 22\$	0800	
	EC	04	AE		03	E1	00171		BBC	#3, FLAG, 20\$	0802	
	08	04	AE		03	E1	00176	22\$:	BBC	#3, FLAG, 23\$	0809	
		1C	AE	0080	C9	B0	00178		MOVW	128(IRAB), OLD_ID	0811	
					07	11	00181		BRB	24\$		
					0000G	30	00183	23\$:	BSBW	RMS\$RECORD_ID	0813	
		1C	AE		50	B0	00186		MOVW	R0, OLD_ID		
			03	00B7	CA	91	0018A	24\$:	CMPB	183(IFAB), #3	0815	
					0F	1E	0018F		BGEQU	26\$		
	05	04	AE		04	E0	00191		BBS	#4, FLAG, 25\$	0817	
			50		07	D0	00196		MOVL	#7, RRV_SIZE	0819	
					08	11	00199		BRB	27\$		
			50		02	D0	0019B	25\$:	MOVL	#2, RRV_SIZE	0821	
					03	11	0019E		BRB	27\$	0817	
			50		09	D0	001A0	26\$:	MOVL	#9, RRV_SIZE	0823	
51		04	AE		03	EF	001A3	27\$:	EXTZV	#3, #1, FLAG, R1	0832	
					51	D2	001A9		MCOML	R1, R1		
					53	E0	001AC		ADDL2	EOB, R0	0828	
			6E		50	D1	001AF		CMPL	R0, REAL_END		
					74	1F	001B2		BLSSU	35\$		
			03		51	E9	001B4		BLBC	R1, 28\$	0832	
					0000G	30	001B7		BSBW	RMS\$GETNEXT_REC	0834	
			54	08	AE	D0	001BA	28\$:	MOVL	SQUISH, R4	0836	
					FE30	30	001BE		BSBW	RMS\$SQUISH		
	54	08	AE		56	C3	001C1		SUBL3	REC_ADDR, SQUISH, R4	0837	
			53		54	C0	001C6		ADDL2	R4, EOB		
	3C	44	A9		02	E1	001C9		BBC	#2, 68(IRAB), 32\$	0843	
			50	4C	A9	3C	001CE		MOVZWL	76(IRAB), R0	0847	
			50		55	C0	001D2		ADDL2	BKT_ADDR, R0		
			50	08	AE	D1	001D5		CMPL	SQUISH, R0		
					11	1A	001D9		BGTRU	30\$		
			56		50	D1	001DB		CMPL	R0, REC_ADDR	0851	
					08	1A	001DE		BGTRU	29\$		
	4C	A9	08	AE	55	A3	001E0		SUBW3	BKT_ADDR, SQUISH, 76(IRAB)	0853	
					04	11	001E6		BRB	30\$		
		4C	A9		54	A0	001E8	29\$:	ADDW2	R4, 76(IRAB)	0856	
			50	4E	A9	3C	001EC	30\$:	MOVZWL	78(IRAB), R0	0859	
			50		55	C0	001F0		ADDL2	BKT_ADDR, R0		
			50	08	AE	D1	001F3		CMPL	SQUISH, R0		
					11	1A	001F7		BGTRU	32\$		
			56		50	D1	001F9		CMPL	R0, REC_ADDR	0863	
					08	1A	001FC		BGTRU	31\$		
	4E	A9	08	AE	55	A3	001FE		SUBW3	BKT_ADDR, SQUISH, 78(IRAB)	0865	
					04	11	00204		BRB	32\$		
		4E	A9		54	A0	00206	31\$:	ADDW2	R4, 78(IRAB)	0868	
		10	AE	08	AE	D1	0020A	32\$:	CMPL	SQUISH, POS_INS	0873	
					11	1A	0020F		BGTRU	34\$		
			56	10	AE	D1	00211		CMPL	POS_INS, REC_ADDR	0877	
					07	1A	00215		BGTRU	33\$		
			10	AE	08	AE	D0	00217	MOVL	SQUISH, POS_INS	0879	
					04	11	0021C		BRB	34\$		
			10	AE	54	C0	0021E	33\$:	ADDL2	R4, POS_INS	0881	
			56	08	AE	D0	00222	34\$:	MOVL	SQUISH, REC_ADDR	0884	
					06	11	00226		BRB	36\$	0828	

		03		51	E9	00228	35%:	BLBC	R1, 36\$	0890
				0000G	30	0022B		BSBW	RM\$GETNEXT_REC	0892
		63		63	94	0022E	36%:	CLRB	(EOB)	0896
		03		08	88	00230		BISB2	#8, (EOB)	0897
				CA	91	00233		CMPB	183(IFAB), #3	0899
				1D	1E	00238		BGEQU	38\$	
	09	04	AE	04	E1	0023A		BBC	#4, FLAG, 37\$	0905
		83		14	88	0023F		BISB2	#20, (EOB)+	0909
		83		1C	AE	90		MOVB	OLD_ID, (EOB)+	0910
				20	11	00246		BRB	40\$	0905
83	02		00	02	F0	00248	37%:	INSV	#2, #0, #2, (EOB)+	0915
		83		1C	AE	90		MOVB	OLD_ID, (EOB)+	0916
		83		0C	AE	90		MOVB	NXTID, (EOB)+	0917
				0D	11	00255		BRB	39\$	0918
83	02		00	02	F0	00257	38%:	INSV	#2, #0, #2, (EOB)+	0924
		83		1C	AE	B0		MOVW	OLD_ID, (EOB)+	0925
		83		0C	AE	B0		MOVW	NXTID, (EOB)+	0926
		83		18	AE	D0		MOVL	VBNI, (EOB)+	0927
				63	11	00268	39%:	BRB	49\$	0796
				04	E0	0026A	40%:	BBS	#4, FLAG, 48\$	0943
	5B	04	AE	18	AE	DD	41%:	PUSHL	VBNI	0946
				FD31	30	00272		BSBW	RM\$CODE_VBN	
		5E		04	C0	00275		ADDL2	#4, SP	
		62		50	90	00278		MOVB	R0, (TABLE)	
		A2	01	AE	D0	0027B		MOVL	RRV VBN, 1(TABLE)	0947
		03		00B7	CA	91		CMPB	183(IFAB), #3	0949
				1C	1E	00285		BGEQU	44\$	
		05	A2	0C	AE	90		MOVB	NXTID, 5(TABLE)	0952
	08	04	AE	03	E1	0028C		BBC	#3, FLAG, 42\$	0956
		06	A2	00B0	C9	90		MOVB	128(IRAB), 6(TABLE)	
				05	11	00297		BRB	43\$	
		06	A2	02	A6	90	42%:	MOVB	2(REC ADDR), 6(TABLE)	0958
		52		07	C0	0029E	43%:	ADDL2	#7, TABLE	0960
				22	11	002A1		BRB	47\$	0949
		05	A2	0C	AE	B0	44%:	MOVW	NXTID, 5(TABLE)	0964
	08	04	AE	03	E1	002A8		BBC	#3, FLAG, 45\$	0968
		07	A2	00B0	C9	B0		MOVW	128(IRAB), 7(TABLE)	
				0D	11	002B3		BRB	46\$	
		07	A2	03	A6	B0	45%:	MOVW	3(REC ADDR), 7(TABLE)	0971
	04	66		05	E1	002BA		BBC	#5, (REC ADDR), 46\$	0977
		09	A2	01	88	002BE		BISB2	#1, 9(TABLE)	0979
		52		0A	C0	002C2	46%:	ADDL2	#10, TABLE	0982
	03	04	AE	03	E0	002C5	47%:	BBS	#3, FLAG, 49\$	0985
				0000G	30	002CA	48%:	BSBW	RM\$GETNEXT_REC	0997
				0C	AE	B6	49%:	INCW	NXTID	1001
		04	AE	08	8A	002D0		BICB2	#8, FLAG	1005
				FDA4	31	002D4		BRW	5\$	0632
		56		08	AE	D1	50%:	CMPL	SQUISH, REC_ADDR	1011
				13	13	002DB		BEQL	51\$	
		54		08	AE	D0		MOVL	SQUISH, R4	1014
				FD0D	30	002E1		BSBW	RM\$SQUISH	
	54	08	AE	56	C3	002E4		SUBL3	REC_ADDR, SQUISH, R4	1015
		53		54	C0	002E9		ADDL2	R4, -EOB	
		56		08	AE	D0		MOVL	SQUISH, REC_ADDR	1016
		53		55	A3	002F0	51%:	SUBW3	BKT_ADDR, EOB, 4(BKT_ADDR)	1021
04	A5			3C	A9	D0		MOVL	60(IRAB), R0	1030
		50		18	A0	D0		MOVL	24(R0), BEG_TABLE	

RM3RRV
V04-000

RMSUPDATE_RRV

1 10
16-Sep-1984 02:00:47
14-Sep-1984 13:01:39

VAX-11 Bliss-32 V4.0-742
DISK\$VMSMASTER:[RMS.SRC]RM3RRV.B32;1

Page 26
(5)

60

52
5E

50 A3 002FD
24 C0 00301
3C BA 00304
05 00306

SUBW3 BEG_TABLE, TABLE, (BEG_TABLE)
ADDL2 #36, SP
POPR #^M<R2,R3,R4,R5>
RSB

: 1031
: 1035
:

; Routine Size: 775 bytes, Routine Base: RMSRMS3 + 005A

: 976 1036 1

RM
VO

RMSUPDATE_RRV_2

```

978 1037 1 %SBTTL 'RMSUPDATE_RRV_2'
979 1038 1 GLOBAL ROUTINE RMSUPDATE_RRV_2 : RLSRABREG_4567 NOVALUE =
980 1039 1
981 1040 1 ++
982 1041 1
983 1042 1 FUNCTIONAL DESCRIPTION:
984 1043 1
985 1044 1   update the rrv's from other buckets. Return with IRAB[IRBSV_RRV_ERR] set,
986 1045 1   if an error occurs during the update if it will cause the bucket to be trashed.
987 1046 1
988 1047 1 CALLING SEQUENCE:
989 1048 1   bsbw rmsupdate_2
990 1049 1
991 1050 1 INPUT PARAMETERS:
992 1051 1   NONE
993 1052 1
994 1053 1 IMPLICIT INPUTS:
995 1054 1   irab --
996 1055 1       nextbdb -- referring to table of rrv's
997 1056 1       vbn_right, vbn_mid, rfa_vbn
998 1057 1       above1ckd - set when level 1 was locked coming down tree
999 1058 1   rab -- to store stv in
1000 1059 1   idx_dfn, IFAB, impure area, for rmsgetbkt
1001 1060 1
1002 1061 1 OUTPUT PARAMETERS:
1003 1062 1   NONE
1004 1063 1
1005 1064 1 IMPLICIT OUTPUTS:
1006 1065 1   nextbdb is released and cleared
1007 1066 1   rrv_err is set in the irab on any error
1008 1067 1
1009 1068 1 ROUTINE VALUE:
1010 1069 1   none -- rrv_err is set in the irab on any error
1011 1070 1   and the stv contains the actual status
1012 1071 1
1013 1072 1 SIDE EFFECTS:
1014 1073 1   rec addr, ap, and bkt addr are destroyed
1015 1074 1   nextbdb is released and cleared
1016 1075 1   many buckets may be accessed and written out
1017 1076 1
1018 1077 1 --
1019 1078 1
1020 1079 2 BEGIN
1021 1080 2
1022 1081 2 EXTERNAL REGISTER
1023 1082 2   COMMON IO_STR,
1024 1083 2   R_REC_ADDR_STR,
1025 1084 2   COMMON RAB_STR,
1026 1085 2   R_IDX_DFN_STR;
1027 1086 2
1028 1087 2 LOCAL
1029 1088 2   TABLE : REF BBLOCK,
1030 1089 2   EOT;
1031 1090 2
1032 1091 2 LABEL
1033 1092 2   INNER,
1034 1093 2   INNERMOST,
```

```
1035 1094 2      BLK  
1036 1095 2      BLOCK;  
1037 1096 2  
1038 1097 2  
1039 1098 2  
1040 1099 2  
1041 1100 2  
1042 1101 2      LOCAL  
1043 1102 2      ENTRY_SIZE;  
1044 1103 2      TABLE = .BBLOCK[.IRAB[IRB$L_NXTBDB], BDB$L_ADDR];  
1045 1104 2      EOT = .TABLE + .TABLE[TBL$W_FFB];  
1046 1105 2      TABLE = .TABLE + 2;  
1047 1106 2  
1048 1107 2      IF .IFAB[IFB$B_PLG_VER] LSSU PLG$C_VER_3  
1049 1108 2      THEN  
1050 1109 2          ENTRY_SIZE = 7  
1051 1110 2      ELSE  
1052 1111 2          ENTRY_SIZE = 10;  
1053 1112 2  
1054 1113 2      ! while there are still entries in the table, update each rrv individually  
1055 1114 2      !  
1056 1115 2  
1057 1116 2      WHILE .TABLE LSSU .EOT  
1058 1117 2      DO  
1059 1118 2          BEGIN  
1060 1119 2  
1061 1120 2          ! if the table entry has already been taken care of, its vbn has  
1062 1121 2          ! been cleared, so ignore it.  
1063 1122 2          !  
1064 1123 2          !  
1065 1124 2          IF .TABLE[TBL$L_OLD_VBN] NEQ 0  
1066 1125 2          THEN  
1067 1126 2      INNER :  
1068 1127 2          BEGIN  
1069 1128 2          ! get the bucket to be updated  
1070 1129 2          !  
1071 1130 2          !  
1072 1131 2      BLK :  
1073 1132 2          BEGIN  
1074 1133 2          LOCAL  
1075 1134 2          ST  
1076 1135 2          SIZE;  
1077 1136 2          SIZE = .IDX_DFN[IDX$B_DATBKTSZ]*512;  
1078 1137 2          IRAB[IRB$B_CACHEFLGS] = CSH$M_LOCK;  
1079 1138 2          ! if level above locked we must read the bucket with nowait to  
1080 1139 2          ! avoid potential deadlock situation  
1081 1140 2          !  
1082 1141 2          IF .IRAB[IRB$V_ABOVELOCKD]  
1083 1142 2          THEN  
1084 1143 2              BBLOCK[IRAB[IRB$B_CACHEFLGS], CSH$V_NOWAIT] = 1;  
1085 1144 2          !  
1086 1145 2          !  
1087 1146 2          !  
1088 1147 2          !  
1089 1148 2          !  
1090 1149 2          ST = RMSGETBKT(.TABLE[TBL$L_OLD_VBN], .SIZE);  
1091 1150 2
```

```
1092 1151 6 IF .ST
1093 1152 6 THEN
1094 1153 6 LEAVE BLK;
1095 1154 6
1096 1155 7 IF .ST<0, 16> EQL RMSERR(RLK)
1097 1156 6 THEN
1098 1157 7 BEGIN
1099 1158 7
1100 1159 7 | we got a record lock error on the bucket so clear the flag
1101 1160 7 | and release the level 1 bucket to remove the deadlock
1102 1161 7 | potential
1103 1162 7
1104 1163 7 IRAB[IRBSV ABOVELOCKD] = 0;
1105 1164 7 BDB = .IRAB[IRBSL LOCK_BDB];
1106 1165 7 IRAB[IRBSL LOCK_BDB] = 0;
1107 1166 7 RMSRLSBKT(0);
1108 1167 7
1109 1168 7 | re-read the bucket we want and wait for it this time
1110 1169 7
1111 1170 7 IRAB[IRBSB CACHEFLGS] = CSHSM LOCK;
1112 1171 7 ST = RMSGETBKT(.TABLE[TBLSL_OLD_VBN], .SIZE);
1113 1172 7
1114 1173 7 IF .ST
1115 1174 7 THEN
1116 1175 7 LEAVE BLK;
1117 1176 7
1118 1177 6 END;
1119 1178 6
1120 1179 6 | if here there was a hard failure on either the first or second
1121 1180 6 | getbkt
1122 1181 6
1123 1182 6 RAB[RABSL STV] = .ST;
1124 1183 6 IRAB[IRBSV RRV_ERR] = 1;
1125 1184 6 LEAVE INNER;
1126 1185 6
1127 1186 5 END;
1128 1187 6 ! of local ST
1129 1188 6 BEGIN
1130 1189 6
1131 1190 6 LOCAL
1132 1191 6 PTR : REF BBLOCK;
1133 1192 6
1134 1193 6 PTR = .TABLE;
1135 1194 6
1136 1195 6 | Do all the rrv's in this bucket that we have accessed. Scan
1137 1196 6 | through the rest of the table, comparing vbn's if we find one that
1138 1197 6 | is the same as this one, take care of it now
1139 1198 6
1140 1199 6 WHILE .PTR LSSU .EOT
1141 1200 6 DO
1142 1201 7 BEGIN
1143 1202 7
1144 1203 7 IF .PTR[TBLSL_OLD_VBN] EQLU .TABLE[TBLSL_OLD_VBN]
1145 1204 7 THEN
1146 1205 7 INNERMOST :
1147 1206 8 BEGIN
1148 1207 8
```



```
BUILTIN
  AP;

IF .IFAB[IFB$B_PLG_VER] LSSU PLG$C_VER_3
THEN
  AP = .PTR[TBL$B_OLD_ID]
ELSE
  AP = .PTR[TBL$W_OLD_ID];

BEGIN
  LOCAL
    ST;

  ST = RMSFIND_BY_ID();

  ! If bad status returned (ex: could not find by RFA)
  ! or this is NOT an RRV, or it is a DELETED RRV,
  ! then indicate error and mark entry done.

  IF NOT .ST
  OR
  NOT .REC_ADDR[IRCSV_RRV]
  OR (.REC_ADDR[IRCSV_RRV] AND .REC_ADDR[IRCSV_DELETED])
  THEN
    BEGIN
      ! Indicates that this table entry has been taken
      ! care of.

      IF .PTR NEQ .TABLE
      THEN
        PTR[TBL$L_OLD_VBN] = 0;

      ! If the current table entry indicates that the
      ! corresponding record had not been deleted within a
      ! Recovery Unit, then as there must be a RRV for it
      ! somewhere, this inability to find one represents an
      ! error. Make sure that an RVU error will get returned
      ! in this case so the user knows to expect that some
      ! RRV pointers in the file will be incorrect.

      IF NOT .PTR[TBL$V_RU_DELETE]
      THEN
        BEGIN
          RAB[RAB$L_STV] = .ST;
          IRAB[IRB$V_RRV_ERR] = 1;
        END;

      LEAVE INNERMOST;
    END;

  END;

  ! ( end of block defining st )

IF .IFAB[IFB$B_PLG_VER] LSSU PLG$C_VER_3
THEN
  BEGIN
```

```
1149 1208 8
1150 1209 8
1151 1210 8
1152 1211 8
1153 1212 8
1154 1213 8
1155 1214 8
1156 1215 8
1157 1216 8
1158 1217 9
1159 1218 9
1160 1219 9
1161 1220 9
1162 1221 9
1163 1222 9
1164 1223 9
1165 1224 9
1166 1225 9
1167 1226 9
1168 1227 9
1169 1228 9
1170 1229 9
1171 1230 9
1172 1231 10
1173 1232 9
1174 1233 10
1175 1234 10
1176 1235 10
1177 1236 10
1178 1237 10
1179 1238 10
1180 1239 10
1181 1240 10
1182 1241 10
1183 1242 10
1184 1243 10
1185 1244 10
1186 1245 10
1187 1246 10
1188 1247 10
1189 1248 10
1190 1249 10
1191 1250 10
1192 1251 10
1193 1252 11
1194 1253 11
1195 1254 11
1196 1255 10
1197 1256 10
1198 1257 10
1199 1258 9
1200 1259 9
1201 1260 8
1202 1261 8
1203 1262 8
1204 1263 8
1205 1264 9
```

```
1206 1265 9          REC_ADDR[IRCSB_RRV_ID] = .PTR[TBLSB_NEW_ID];
1207 1266 9          REC_ADDR[IRCSL_RRV_VBN] = RMSSELECT_VBNT.PTR[TBLSB_NEW_VBN]);
1208 1267 9          END
1209 1268 8          ELSE
1210 1269 9          BEGIN
1211 1270 9          REC_ADDR[IRCSW_RRV_ID] = .PTR[TBLSW_NEW_ID];
1212 1271 9          REC_ADDR[IR3SL_RRV_VBN] = RMSSELECT_VBNT.PTR[TBLSB_NEW_VBN]);
1213 1272 9          END;
1214 1273 8          PTR[TBLSL_OLD_VBN] = 0;
1215 1274 8          END; ! { end of vbns match -- innermost }
1216 1275 7
1217 1276 7          PTR = .PTR + .ENTRY_SIZE;
1218 1277 7          END; ! { end of while loop }
1219 1278 6
1220 1279 6          END; ! of local PTR
1221 1280 5
1222 1281 5          ! if we're done w/ this vbn, release it, writing it out
1223 1282 5          !
1224 1283 5          BEGIN
1225 1284 6          BDB[BDB$V_DRT] = 1;
1226 1285 6          BEGIN
1227 1286 7          LOCAL
1228 1287 7          ST;
1229 1288 7
1230 1289 7          IF NOT (ST = RMSRLSBKT(RLSSM_WRT_THRU))
1231 1290 7          THEN
1232 1291 8          BEGIN
1233 1292 7          RAB[RAB$L_STV] = .ST;
1234 1293 8          IRAB[IRB$V_RRV_ERR] = 1;
1235 1294 8          LEAVE INNER
1236 1295 8
1237 1296 8          END;
1238 1297 8
1239 1298 7          END;
1240 1299 7
1241 1300 6          END; ! { end of block defining st for call to rlsbkt }
1242 1301 5          END;
1243 1302 4          END; ! { end of table entry is valid -- inner }
1244 1303 4
1245 1304 4          TABLE = .TABLE + .ENTRY_SIZE;
1246 1305 3          END; ! { end of while loop }
1247 1306 3
1248 1307 2          END; ! { end of block }
1249 1308 2
1250 1309 2          ! Release the buffer we used as a work space can't use rm$rlsbkt since it
1251 1310 2          ! makes too many checks & i've clobbered the buffer
1252 1311 2          !
1253 1312 2          BDB = .IRAB[IRB$L_NXTBDB];
1254 1313 2          IRAB[IRB$L_NXTBDB] = 0;
1255 1314 2          BDB[BDB$B_FLGS] = 0;
1256 1315 2          RMSRELEASE(0);
1257 1316 1          END;
```

			OC	BB	00000	RM\$UPDATE_RRV_2::		
						POSHR #^M<R2,R3>		1038
	5E		OC	C2	00002	SUBL2 #12, SP		
	50	3C	A9	D0	00005	MOVL 60(IRAB), R0		1103
	53	18	A0	D0	00009	MOVL 24(R0), TABLE		
	50		63	3C	0000D	MOVZWL (TABLE), R0		1104
04	AE		8340	9E	00010	MOVAB (TABLE)+[R0], EOT		
			53	D6	00015	INCL TABLE		1105
	03	00B7	CA	91	00017	CMPB 183(IFAB), #3		1107
			05	1E	0001C	BGEQU 1\$		
	6E		07	D0	0001E	MOVL #7, ENTRY_SIZE		1109
			03	11	00021	BRB 2\$		
	6E		0A	D0	00023	MOVL #10, ENTRY_SIZE		1111
04	AE		53	D1	00026	CMPB TABLE, EOT		1116
			03	1F	0002A	BLSSU 3\$		
			00FD	31	0002C	BRW 20\$		
08	AE	01	A3	D0	0002F	MOVL 1(TABLE), 8(SP)		1124
			03	12	00034	BNEQ 4\$		
			00ED	31	00036	BRW 19\$		
	52	17	A7	9A	00039	MOVZBL 23(IDX_DFN), SIZE		1138
52	52		09	78	0003D	ASHL #9, SIZE, SIZE		
	40		01	90	00041	MOVB #1, 64(IRAB)		1139
04	A9		05	E1	00045	BBC #5, 6(IRAB), 5\$		1145
	06		02	88	0004A	BISB2 #2, 64(IRAB)		1147
	40		52	DD	0004E	PUSHL SIZE		1149
			OC	AE	DD	PUSHL 12(SP)		
			0000G	30	00053	BSBW RM\$GETBKT		
	5E		08	C0	00056	ADDL2 #8, SP		
	51		50	D0	00059	MOVL R0, ST		
	36		51	E8	0005C	BLBS ST, 7\$		1151
82AA	8F		51	B1	0005F	CMPW ST, #33450		1155
			28	12	00064	BNEQ 6\$		
06	A9		20	8A	00066	BICB2 #32, 6(IRAB)		1163
	54		C9	D0	0006A	MOVL 132(IRAB), BDB		1164
		0084	C9	D4	0006F	CLRL 132(IRAB)		1165
		0084	7E	D4	00073	CLRL -(SP)		1166
			0000G	30	00075	BSBW RM\$RLSBKT		
40	A9		01	90	00078	MOVB #1, 64(IRAB)		1170
	6E		52	D0	0007C	MOVL SIZE, (SP)		1171
		OC	AE	DD	0007F	PUSHL 12(SP)		
			0000G	30	00082	BSBW RM\$GETBKT		
	5E		08	C0	00085	ADDL2 #8, SP		
	51		50	D0	00088	MOVL R0, ST		
	07		51	E8	0008B	BLBS ST, 7\$		1173
OC	AB		51	D0	0008E	MOVL ST, 12(RAB)		1182
			008D	31	00092	BRW 18\$		1183
	52		53	D0	00095	MOVL TABLE, PTR		1192
04	AE		52	D1	00098	CMPB PTR, EOT		1199
			71	1E	0009C	BGEQU 17\$		
08	AE	01	A2	D1	0009E	CMPB 1(PTR), 8(SP)		1203
			65	12	000A3	BNEQ 16\$		
	03	00B7	CA	91	000A5	CMPB 183(IFAB), #3		1211
			06	1E	000AA	BGEQU 9\$		
	5C	06	A2	9A	000AC	MOVZBL 6(PTR), AP		1213
			04	11	000B0	BRB 10\$		
	5C	07	A2	3C	000B2	MOVZWL 7(PTR), AP		1215
			0000G	30	000B6	BSBW RM\$FIND_BY_ID		1222

04	08	50	E9	000B9	BLBC	ST, 11\$	1228
16	66	03	E1	000BC	BBC	#3, (REC_ADDR), 11\$	1230
	66	02	E1	000C0	BBC	#2, (REC_ADDR), 13\$	1231
	53	52	D1	000C4	11\$: CMPL	PTR, TABLE	1238
		03	13	000C7	BEQL	12\$	
		01	A2	D4 000C9	CLRL	1(PTR)	1240
	3A	09	A2	E8 000CC	12\$: BLBS	9(PTR), 16\$	1250
0C	A8		50	D0 000D0	MOVL	ST, 12(RAB)	1253
06	A9		04	88 000D4	BISB2	#4, 6(IRAB)	1254
			30	11 000D8	BRB	16\$	1257
	03	00B7	CA	91 000DA	13\$: CMPB	183(IFAB), #3	1262
			14	1E 000DF	BGEQU	14\$	
02	A6	05	A2	90 000E1	MOV8	5(PTR), 2(REC_ADDR)	1265
	7E		62	9A 000E6	MOVZBL	(PTR), -(SP)	1266
			FBDB	30 000E9	BSBW	RMS\$SELECT_VBN	
	5E		04	C0 000EC	ADDL2	#4, SP	
03	A6		50	D0 000EF	MOVL	R0, 3(REC_ADDR)	
			12	11 000F3	BRB	15\$	1262
03	A6	05	A2	80 000F5	14\$: MOVW	5(PTR), 3(REC_ADDR)	1270
	7E		62	9A 000FA	MOVZBL	(PTR), -(SP)	1271
			FBC7	30 000FD	BSBW	RMS\$SELECT_VBN	
	5E		04	C0 00100	ADDL2	#4, SP	
05	A6		50	D0 00103	MOVL	R0, 5(REC_ADDR)	
		01	A2	D4 00107	15\$: CLRL	1(PTR)	1274
	52		6E	C0 0010A	16\$: ADDL2	ENTRY_SIZE, PTR	1277
			89	11 0010D	BRB	8\$	1199
0A	A4		02	88 0010F	17\$: BISB2	#2, 10(BDB)	1285
			02	DD 00113	PUSHL	#2	1291
		0000G	30	00115	BSBW	RMS\$RLSBKT	
	5E		04	C0 00118	ADDL2	#4, SP	
	08		50	E8 0011B	BLBS	ST, 19\$	
0C	A8		50	D0 0011E	MOVL	ST, 12(RAB)	1294
06	A9		04	88 00122	18\$: BISB2	#4, 6(IRAB)	1295
	53		6E	C0 00126	19\$: ADDL2	ENTRY_SIZE, TABLE	1304
			FEFA	31 00129	BRW	2\$	1116
	54	3C	A9	D0 0012C	20\$: MOVL	60(IRAB), BDB	1312
		3C	A9	D4 00130	CLRL	60(IRAB)	1313
		0A	A4	94 00133	CLRB	10(BDB)	1314
			53	D4 00136	CLRL	R3	1315
		00000000G	00	16 00138	JSB	RMS\$RELEASE	
	5E		0C	C0 0013E	ADDL2	#12, SP	1316
			0C	BA 00141	POPR	#*M<R2,R3>	
			05	00143	RSB		

; Routine Size: 324 bytes, Routine Base: RMS\$RMS3 + 0361

: 1258	1317	1
: 1259	1318	1 END
: 1260	1319	1
: 1261	1320	0 ELUDOM

PSECT SUMMARY

Name	Bytes	Attributes
RM\$RMS3	1189	NOVEC,NOWRT, RD , EXE,NOSHR, GBL, REL, CON, PIC,ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_\$255\$DUA28:[RMS.OBJ]RMS.L32;1	3109	78	2	154	00:00.4

COMMAND QUALIFIERS

BLISS/CHECK=(FIELD,INITIAL,OPTIMIZE)/LIS=LIS\$:RM3RRV/OBJ=OBJ\$:RM3RRV MSRC\$:RM3RRV/UPDATE=(ENH\$:RM3RRV)

; Size: 1189 code + 0 data bytes
; Run Time: 00:29.7
; Elapsed Time: 00:57.4
; Lines/CPU Min: 2669
; Lexemes/CPU-Min: 17387
; Memory Used: 302 pages
; Compilation Complete

0327 AH-BT13A-SE
VAX/VMS V4.0

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RM3RRV
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RM3ROOT
LIS

RM3PUT
LIS